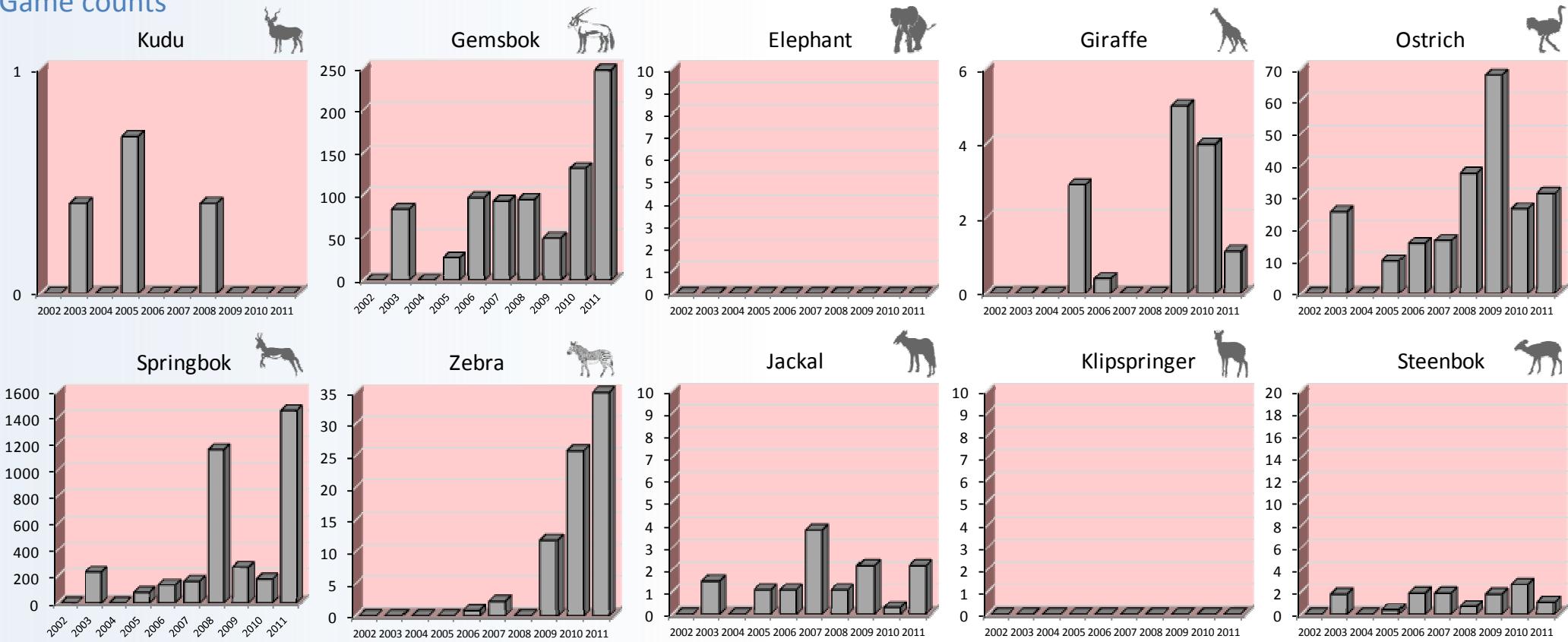


Annual Natural Resource Report

Wildlife Trends

Game counts



Wildlife Populations

Species	Animals seen	Minimum estimate	Likely estimate
Gemsbok	454	3519	6220
Giraffe	2	4	10
Jackal	4		
Ostrich	57	485	840
Springbok	2668	5343	15430
Steenbok	2	20	250
Mountain zebra	64	396	620



Data from the annual game count. The Y-axis represents the number of animals seen per 100km driven.



Locally rare species

Species	Animals seen
Black rhinoceros	7
Eland	1
Giraffe	22

Locally rare species are those which are currently infrequently observed in the conservancy

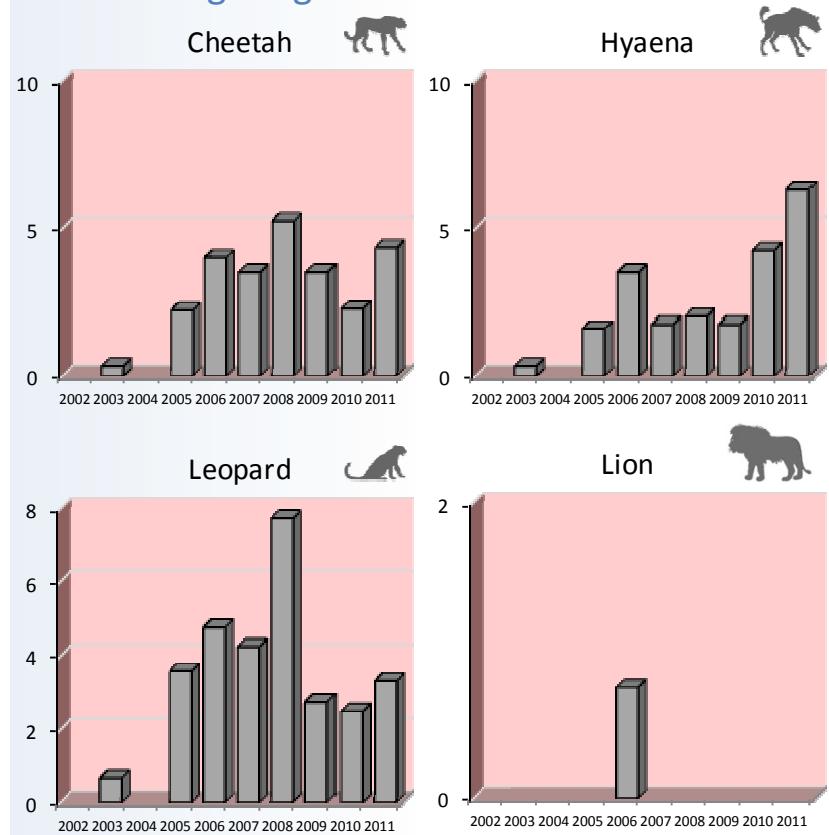
Mortalities recorded during patrols

Mortalities

Species	Animals dead
Black rhinoceros	2
Springbok	2



Predator sightings



The index (Y-axis) is calculated as the number of sightings per event book

Orupembe-2011

Wildlife Use

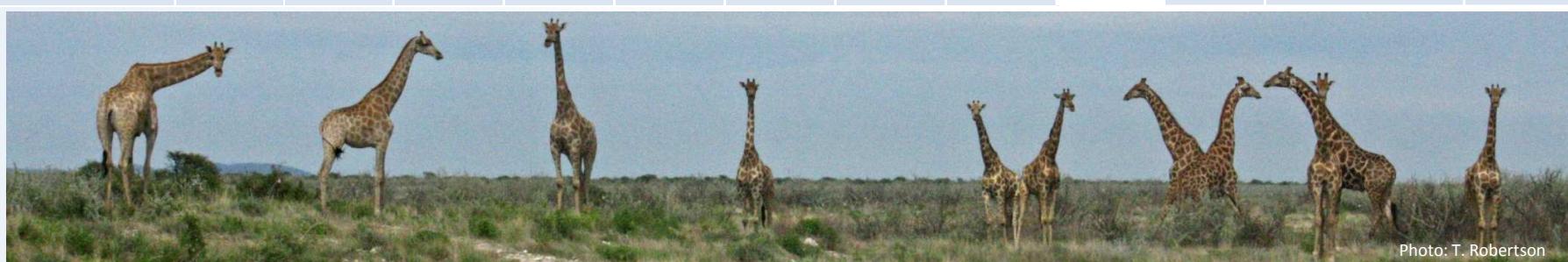


Photo: T. Robertson

Wildlife Introductions

Natural Resource Management

Performance:

Category	Score	Performance	
		Weak	Good
1 Adequate staffing	3		
2 Adequate expenditure	2		
3 Audit attendance	1	Weak	
4 NR management plan	2		
5 Zonation	1	Weak	
6 Leadership	1		Good
7 Display of material	1		Good
8 Event Book modules	3		
9 Event Book quality	2		Good
10 Compliance	2		
11 Game census	2		
12 Reporting & adaptive m/ment	2		Good
13 Law enforcement	3		
14 HWC	3		
15 Sources of NR income	1		Good
16 Benefits produced	2		Good
17 Resource Sustainability	3		

Red bars indicate weak areas in the conservancy management performance which need to be addressed. Green bars indicate positive management performance.

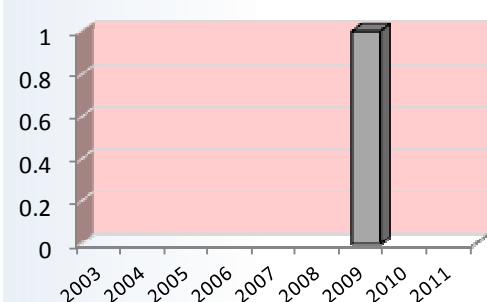
Effort: Number of Community Game Guards: 3

Threats

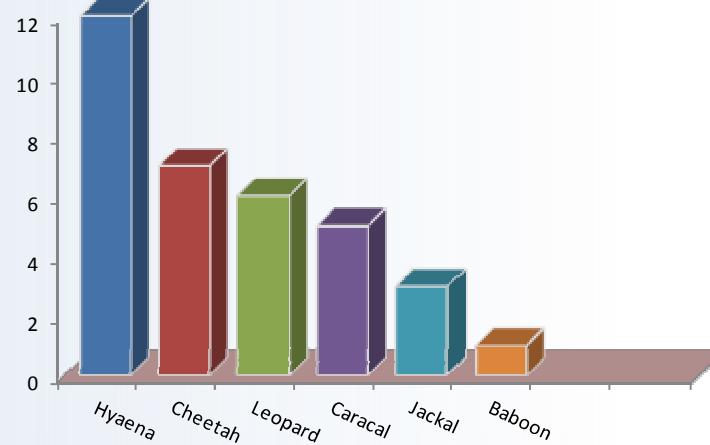
Human-Wildlife Conflict

Poaching

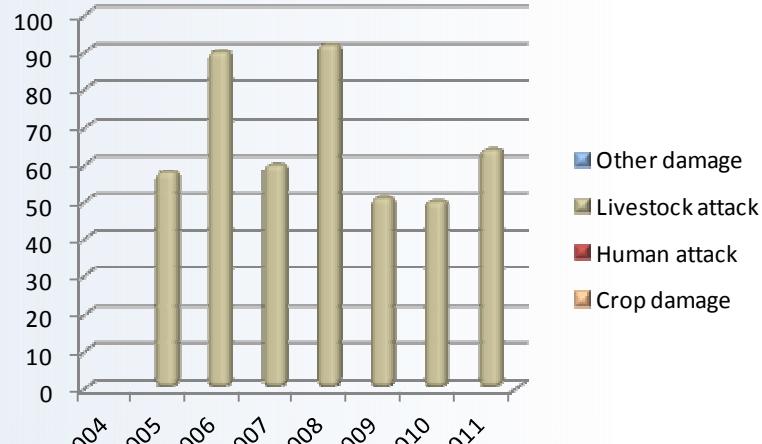
Incidents



Species



Damage



The species chart indicates the most troublesome to least troublesome conflict species in the conservancy. The Y-axis in HWC and poaching charts represents number of incidents.